

STRIP POKER CONSTRUCTION KIT

by Aleksi Eben in 2024

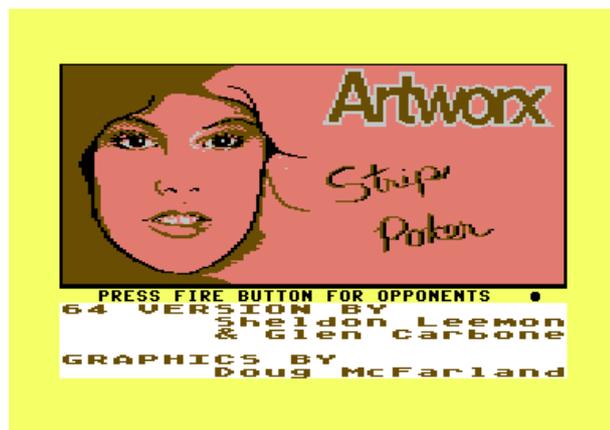
Create your own data disks for the classic Strip Poker game released by Artworx Software in 1984

The original Strip Poker game disk is required to play your own creations

Data disk contains 2 opponents, 5 images both, an opponent selection screen and a few data files with names and text

Do not use this tool to redistribute any imagery without consent and permission from the models and photographers (no matter how low-res the conversion)

Maia & Kaitlyn test images by DALL-E 2



CONVERT IMAGES

IMAGE RESTRICTIONS:
- ONLY TOP 160*144 PIXELS ARE CONVERTED
- 4 COLORS: BLACK, BROWN, PINK, LT GRAY
- PALETTE CAN BE EDITED IN OPPONENT DATA

OUTPUT FILE NAME FORMAT:
- OPPONENT NAME + 1-5 (IE. "MELISSA1")

LOAD KOALA IMAGE: MAIA.KLA
SAVE STRIP POKER IMAGE: MAIA1

IMAGE SAVED
00, 0K, 00, 00

CREATE OPPONENT SELECTION SCREEN

- 64*144 IMAGES OF BOTH OPPONENTS
- OPPONENT 1 FIRST (ALIGNED LEFT)
- LOAD KOALA IMAGE AND SELECT X-OFFSET
- REPEAT FOR OPPONENT 2 (ALIGNED RIGHT)

OPPONENT 1

LOAD KOALA IMAGE: MAIA.KLA
FACE X-OFFSET <0-6>? 1

OPPONENT 2

LOAD KOALA IMAGE: KAITLYN.KLA
FACE X-OFFSET <0-6>? 5